

TDFM-136(A)

Command Level Navigation

The operator commands are divided into levels (L1, L2, and L3). The current level is indicated by the 4th character on the bottom row: blank = L1, 2 = L2, and 3 = L3. Levels 2 & 3 timeout to L1 after 5 seconds if no selection is made.

Navigate command levels Up / Down



Change Display Intensity (L1)

Change display intensity.



Select Operating Memory for Main Channel (L1)

Scroll through existing memories (back / forward), wraps.



or

Toggle current memory / 'Home' memory



or

Direct select existing (pre-set) memory



Enter an existing memory number (3 digits)



to



Accept the entry and exit



Abandon the edit and exit



Toggle Talk Around Operation (L1)

Toggle 'Talk Around' (shows ↑ in frequency decimal point position)



Scan (L1)

When you start scan, any memory enabled for scan in the same scan list as the currently displayed Main memory will be scanned. Memories in other scan lists will not be scanned.

Start/Stop scan



Stop scan



Editing keys are locked out during scan.

Copy Parameters: MN->GD or GD->MN (L2)

Copy all parameters Guard channel to Main channel.



Copy all parameters Main channel to Guard channel.



As there is no 'undo', these commands are disabled by default. See L4-3 to enable.

Edit Squelch (L1)

To change tones (if tone is currently selected):

Edit current Squelch (receive then transmit)

Accept 't' for CTCSS Tones, and continue

Step up/down to select desired tone

Accept the entry and continue/exit *

Abandon the edit (nothing is saved)

* If receive then continue to transmit, if transmit, then save & exit.



Edit Frequency (L1)

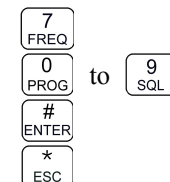
Edit current Frequency (receive then transmit)

Enter 3 digit number

Accept the entry and continue/exit *

Abandon the edit (nothing is saved)

* If receive then continue to transmit, if transmit, then save & exit.



Create New Memory (Edit All) (L2)

To program a new memory for the Main channel: 'PROG' + 'CHAN' (0,1). Then enter a number, then edit all the parameters in order (left to right): scan, text, Op mode, frequency, and squelch.

When each parameter has been edited, 'ENTER' (#) advances to next parameter. At any point 'ESC' (*) abandons *without* saving – no memory has been created.